People who create or analyze, showcase, preserve, disseminate or foster discussion about art need to refer to existing work, most of which is copyrighted.

**Why We Need It**

**Who Uses Copyrighted Work?**

- 94.9% Editors
- 81.4% Academics
- 75.6% Museum Staff
- 37.3% Artists
Who Avoids or Abandons Work for Copyright Concerns?

Editors
Really, more than half have given up on a project? 56.8%

Academics
38.8%

Museum Staff
35.1%

Artists
20.6%

What’s Lost?
Online exhibitions
Digital artwork
And much more!

SCHOLARSHIP ON RECENT ART
Fair Use

is the broad, flexible doctrine that will allow visual arts professionals to meet mission in the digital age.

CODE OF BEST PRACTICES IN FAIR USE FOR THE VISUAL ARTS

How It Was Created

1. Team interviewed 100 visual arts professionals to learn how copyright was affecting their work.

2. Small groups of visual arts professionals deliberated in cities across the country, to establish best practices in several common situations.

3. Legal experts and CAA committees reviewed the draft and gave it a thumbs up.
What’s in It

Principles and limitations describe a reasonable consensus about what’s fair in the five common situations.
How You Can Use It

**SHARE**

it with your boss, colleagues, staff, and students

**YOU**

**USE**

it to guide research, teaching and project planning.

**REPLACE**

old guidelines as a go-to resource for basic information.

Access the code and other resources at

caa.org/fair-use

and at

cmsimpact.org/fair-use